## Resident

## PRESS RELEASE

Resident is thrilled to present Drift, our first lighting collaboration with award winning British designer Michael Young.

Internationally recognised for his poetic, organic approach to design, Young brings a fresh perspective to the Resident catalogue with Drift – a piece that is light and ethereal, yet grounded in innovative engineering.

Inspired by pebble stones, Drift floats weightlessly, emitting calm and tranquillity. Defined by a soft, triangular form, with gentle glowing curves, its presence is serene. Behind this simplicity lies a complex structure: a mathematically calibrated design that emits a uniform, ambient light across the entire surface. It's a quiet technical achievement that elevates Drift beyond conventional lighting.

Available in two sizes and designed for singular or clustered installation, each piece reveals subtle variations in form depending on its spatial context. From residential interiors to commercial environments, Drift brings an atmospheric nuance that invites both visual comfort and architectural clarity.

Now available worldwide.

Quotes from Michael Young:

What was the inspiration behind Drift?

As simple as it sounds, pebble stone paving—soft stones set into the ground—creates such serenity and calm. I made a floor of loose stones in my office in Lake Como; it sounds like walking along the beach to get to my desk.

Where can you see this collection being used?

Residential and contract environments—it creates a sense of visual freedom to exist within an architectural space, one that does not fight against the walls or demand too much of other things.

What is the essence of Resident to you?

I admire how Resident captures particular nuances within materials and typologies. Resident know what they want and how it must reflect their brand and market. I think they can extract and nurture what a designer puts on the table. We certainly had a two-

way conversation, a pleasure.	which is what collabo	ration is about. It v	was very human,	very real, and